



# 6-7 YEARS | WEEK 01

## Math - Geometry Concepts

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1. Choose and circle

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11. Solve the puzzle

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2. Objects and shapes - Match

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12. Solve the puzzle

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3. Design a robot using shapes

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13. Solve the puzzle

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4. Make a robot using objects at home

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14. Solve the puzzle

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5. Construction - Strongest shape

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15. Edges and surfaces

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6. Geometry - Board game

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16. Introducing Mini's friends - Shapes

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7. Geometry - Draw reflections

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17. Introducing Mini's friends - Shapes

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8. Geometry - 3D shapes

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18. Introducing Mini's friends - Shapes

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9. Geometry - Shapes

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19. Squares

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10. Geometry - Shapes

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20. Lines



## Choose and circle



**Circle the correct option.**

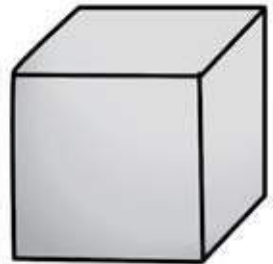
1. I have four corners and all my sides are equal.
  - a. circle
  - b. square
  - c. triangle
  
2. I have no sides, no corners but have one face. I resemble the shape of an egg.
  - a. circle
  - b. oval
  - c. square
  
3. I am made up of 1 curved line.
  - a. circle
  - b. square
  - c. cube
  
4. I am made up of three straight lines only.
  - a. rectangle
  - b. triangle
  - c. circle



## Objects and shapes



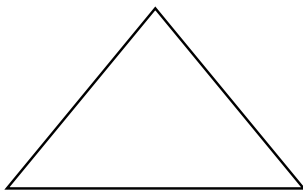
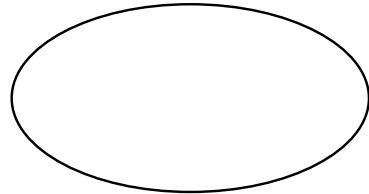
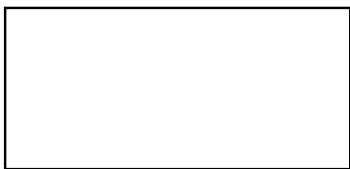
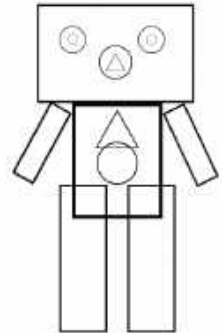
Match the following objects with their shapes.



# E: Robotics - Design a Robot



Do you like robots? The first robot for use in the industry was invented in 1954 by George Devol. Draw a robot, using the shapes given below in the box. Use the given picture as a reference, you can draw yours in the space given below.



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